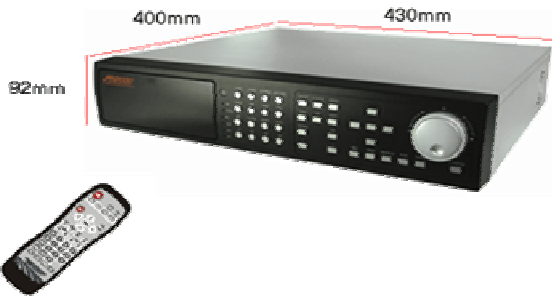


STAND ALONE



4/8/16 CHANNELS DIGITAL SURVEILLANCE STANDALONE JPEG2000 DVR



JPEG 2000 Algorithm compression
 The best picture quality for playback
 4/8/16 channels video 120(100)fps recording capability
 Triplex (Recording/Playback / Ethernet)
 Remote viewer for good picture quality through TCP/IP
 Jog-shuttle for convenience search
 VGA option available (Supporting TFT LCD Monitor)
 Easy PTZ camera control by front panel buttons
 IR Remote Controller

Specifications

MODEL NUMBER		SCDVR2000-04	SCDVR2000-08	SCDVR2000-16
Storage Capacity		Up to 2 HDDs with no limitation in capacity		
CD-RW		For Backup		
VGA		1CH (Supporting TFT LCD Monitor/ Option)		
Video Input		4 Channels	8 Channels	16 Channels
Video Output		Monitor / VCR		
Audio (Option)		Input : 4 Ch (MONO), Output : 1 Ch (MONO)		
Split Screen		Full screen, Quad Split	1,4,6,8,9, split	1,4,6,8,9,13,16, split
Compressed Rate		Low, Mid, Super, Hyper		
Recording Speed (FPS)	NTSC	60(Full)120(Dual),240 (Quad)	120(full), 240(Dual), 480(Quad)	
	PAL	50(Full)100(Dual),200 (Quad)	100(full), 200(Dual), 400(Quad)	
Recording Resolution		Full (720x240 / 720x288), Dual(360x240/ 360x288), Quad (360x120 / 360x144)		
Display(frame/sec)		Real time for all channel		
Simplex/Duplex/Triplex		Triplex (Recording/ Playback / Ethernet)		
Zoom		Available		
Motion Detect		Area division : 16x12		
Recording Mode		Time, Motion, Schedule, Alarm		
Search Mode		Percentage Search, Date/ Time Search, Event Search		
Password Protection		Admin, Manager, User1~8 Allowed to access the system		
Alarm Input		4 Alarm (NO/NC)	8 Alarm (NO/NC)	16 Alarm (NO/NC)
Relay Output		1 (NO/NC)		
Backup		CD-RW back-up, Download via IP Network, VCR		
IR Remote Controller		Built-in		
Network		Ethernet(TCP/IP), Remote viewer program included		
Operation Temperature		41 ~ 104 degree Fahrenheit (5 ~ 40 degree Centigrade)		
Operation Humidity		Less than 90%		
Dimension		430mm(W) x 400mm(D) x 92mm(H)		
Gross Weight		Approx 8 kgs (w/o HDD)		
Power Supply		DC Adapter(12V DC 10A)		

SPECIFICATIONS ARE SUBJECT TO CHANGE WITHOUT NOTICE